

About the Game

Spin and Spell - Halloween-themed slot, exclusively created to celebrate the spookiest holiday of the year. The slot has a 5x3 scheme and 20 paylines. The player will be transported to the mysterious haunted forest full of magic and spells. The witches are tricky, the cat and bats are elusive, the drinks can be poisoned, but nevertheless it is impossible to resist the sweetness and attraction of the features and winnings they can bring: free spins, expanding wild, bonus-guess round. So spin and spell: I'm the lucky one!

How to play

The game features win lines. Choose the bet size using the buttons in **Total bet** field. Higher bets will increase a total win. The bet value chosen is displayed in the corresponding field. To start the reels spinning, click the **Spin** button. In any win case bonus gamble round is available, you can choose whether to play it to take the wins.

Auto play

Click the **Auto spins settings (A)** button to choose the number of rounds to auto play. Autoplay starts when you click the number of rounds and Autoplay button shows the amount of remaining spins.

You can choose additional settings for the **Stop of auto spins**:

- on any win - autospin will stop after you win
- if bonus game is won - autospin will stop when the bonus game is won
- if single win exceeds - autospin will stop when a single win is above the written sum in the field
- if cash balance increases by - autospin will stop when the current balance is above the sum written in this field
- If cash balance decreases by - autospin will stop when the current balance is below the sum written in this field

To stop the spins click **Stop Autospins** button

Features

Free spins. 3,4,5 scatters in any part of the display activate 10 Free Spins. Free Spins can be retriggered.

Expanding Wild. Works in free spins round. The feature is activated in case when the wild symbol appears on the reels. All symbols on this reel are replaced by Wild, increasing the chances of winning.

Bonus Game. Gamble round available in any win case, except for the modes of autoplay and free spins.

Bonus game

If you win, the gambling option becomes available to you. To enter the gambling room, click the **Gamble** button (two cards) that appears next to the Spin button. When you enter the gamble round you'll see the boiling magic pot with 8 eyeballs colored differently. Choose the preferred eyeball and click on it. There are several possible stages of the game and corresponding outcomes:

Stage 1: There are 8 eyes to choose from. Choose one, 4 eyes burst randomly. If the chosen eye bursts the gamble round is over. If the chosen eye doesn't burst, you win x2 and can continue the game or take the win.

Stage 2: There are 4 remained eyeballs in the pot. Choose the preferred one. 2 eyes burst randomly. Guessing the right one will increase winnings by 2 times. You can continue the game or take the win.

Stage 3: Choose one of the two eyeballs. 1 eye bursts randomly. Guessing the right one will increase winnings by 2 times.

Spin Results

If a winning combination is formed along any active payline, it will become animated and the win amount is displayed in the **Total Win** field.

- All symbols pay left to right on consecutive reels of an active payline.
- Coinciding wins on several active paylines are added.
- Payouts are made according to the payable.
- Payline wins are multiplied by the bet per line value, except for Scatters.
- Scatter pays in any part of display from total bet value.
- Note that only the highest win is paid on each of the active paylines.

To learn the game payouts, click the **Information (I)** button and choose the Payments button.

Settings

The setting button opens a panel with game speed and volume settings.

- Quick spin - the speed of spinning reels increases
- Spacebar to spin (can be used instead of clicking the Spin button)

Here also are sound effects and background music settings:

- Volume adjustment, including its complete turn off
- Turning the music (using checkmark)
- Turning the sound effects (using checkmark)

Return to Player

The overall theoretical Return to Player (RTP) is 95,8 %

RNG

The game is based on a certified random number generator. For more information, visit <https://www.bgaming.com/>.

Additional information

Malfunction voids all plays and pays! All unfinished rounds will be terminated every other day. If the game requires “Collect” - “Collect” will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet. This is the game rule version 1.0, dated October 14, 2019.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.